

## Art & Design Long Term Plan

	Autumn 1 (Drawing)	End Points	Spring 1 (Painting)	End Points	Summer 1 (Sculpture)	End Points
EYFS	<b>Marvellous Marks</b>  <b>Vincent Van Gogh</b>  <b>Picasso</b>	<ul style="list-style-type: none"> <li>Talk about the work of an artist.</li> <li>Investigate making marks and explore a variety of materials and textures.</li> <li>Begin to show accuracy and care when drawing.</li> <li>Create a self-portrait by exploring and using artistic effects to express ideas and feelings.</li> </ul>	<b>Paint my world</b>	<ul style="list-style-type: none"> <li>Talk about the work of an artist.</li> <li>Explore paint and describe colours and textures.</li> <li>Discuss their creations.</li> <li>Collect materials from nature.</li> <li>Use paint to record emotional responses and create expressive paintings.</li> <li>Create a collage through exploring mixed media resources.</li> <li>Share their creations, explaining the process they have used.</li> </ul>	<b>Creation Station</b>	<ul style="list-style-type: none"> <li>Talk about the work of an artist.</li> <li>Explore clay through manipulation and experimentation.</li> <li>Develop small motor skills.</li> <li>Explore the properties of playdough using hands and tools to manipulate in different ways.</li> <li>Create 3D landscape pictures using natural found objects using their imagination to choose and arrange.</li> <li>Design an animal sculpture.</li> <li>Shape clay and refine their ideas as they follow their designs.</li> <li>Choose colours to decorate.</li> <li>Share their creations, explaining the process they have used.</li> </ul>
Y1	<b>Make your Mark!</b>  <b>Bridget Riley</b>	<ul style="list-style-type: none"> <li>Describe what you like about the artist's work.</li> <li>Show control when drawing lines.</li> <li>Experiment with a range of mark-making techniques.</li> <li>Colour neatly, featuring a range of media and colours.</li> <li>Produce a drawing that displays observational skills, experimenting with a range of lines and mark making.</li> </ul>	<b>Colour Splash</b>  <b>Clarice Cliff</b>	<ul style="list-style-type: none"> <li>Talk about the work of an artist and describe elements of art.</li> <li>Name the primary colours.</li> <li>Explore coloured materials to mix secondary colours.</li> <li>Mix primary colours to make secondary colours.</li> <li>Describe their finished plates.</li> </ul>	<b>Paper Play</b>	<ul style="list-style-type: none"> <li>Talk about the work of an artist and describe elements of art.</li> <li>Roll paper tubes and attach them to a base securely.</li> <li>Make choices about their sculpture.</li> <li>Shape paper strips in a variety of ways to make 3D drawings.</li> <li>Create a sculpture that includes several different techniques.</li> </ul>
Y2	<b>Tell a Story</b>  <b>Quentin Blake</b>	<ul style="list-style-type: none"> <li>Describe what they notice about an artist's work.</li> <li>Create different textures through drawn marks.</li> <li>Experiment with different tools.</li> <li>Describe and draw shapes.</li> <li>Add details to their drawing.</li> <li>Develop sketches into a character and add details.</li> <li>Recognise how drawing facial features in different ways conveys expressions.</li> <li>Create scenes from their own imagination.</li> </ul>	<b>Life in Colour</b>	<ul style="list-style-type: none"> <li>Name the primary and secondary colours.</li> <li>Describe colours and textures.</li> <li>Try different tools to recreate texture and decide which tool works best.</li> <li>Identify textures in a collaged artwork and choose collage materials based on colour and texture.</li> <li>Apply colour mixing to match colours effectively.</li> <li>Talk about their ideas and share their creations.</li> </ul>	<b>Clay Houses</b>	<ul style="list-style-type: none"> <li>Flatten, smooth and roll clay and make marks.</li> <li>Make a basic pinch pot and join clay shapes onto the side using the coring and slipping technique.</li> <li>Roll a smooth tile surface.</li> <li>Join clay shapes and make marks in the tile surface to create a pattern.</li> <li>Draw a house design and play how to create the key features in clay.</li> <li>Create a clay house tile by impressing objects into the surface and joining simple shapes.</li> </ul>
Y3	<b>Growing Artists</b>  <b>Georgia O'keeffe</b>	<ul style="list-style-type: none"> <li>Recognise and describe the skills and techniques the artist has used.</li> <li>Use shading and blend tones smoothly with some accuracy and skill.</li> </ul>	<b>Prehistoric Painting</b>	<ul style="list-style-type: none"> <li>Use simple shapes to build initial sketches and create a large-scale copy of a small sketch.</li> <li>Use charcoal to recreate the style of cave artists.</li> </ul>	<b>Wire Sculptures</b>	<ul style="list-style-type: none"> <li>Create a picture using continuous line drawings.</li> <li>Bend wire to follow a template, adding details for stability and aesthetics.</li> <li>Explore how shapes can be formed and joined in wire.</li> </ul>

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		<ul style="list-style-type: none"> <li>Collect a varied range of textures using frottage.</li> <li>Use tools competently and experiment.</li> <li>Draw onto a large scale.</li> <li>Try a range of drawing materials and demonstrate expressive marks.</li> </ul>		<ul style="list-style-type: none"> <li>Demonstrate good understanding of colour mixing with natural pigments.</li> <li>Discuss the differences between prehistoric and modern paint.</li> <li>Make choices about equipment or paint to recreate features of prehistoric art, experimenting with colours and textures.</li> </ul>		<ul style="list-style-type: none"> <li>Record ideas in sketchbook plan a wire sculpture using continuous line drawings.</li> <li>Work safely with tools and equipment.</li> </ul>
Y4	<b>Power Prints</b>  <b>Henri Matisse</b>  <b>Henry Moore</b>	<ul style="list-style-type: none"> <li>Compare the artist's work and describe the skills they have used.</li> <li>Create tones when shading and create a simple 3D effect.</li> <li>Use scissors with care and purpose and use different tools to create marks and patterns.</li> <li>Arrange images to decide on their composition and create a finished drawing including contrast and pattern.</li> <li>Create marks and patterns when scratching into a painted surface.</li> <li>Show awareness of how to create contrast.</li> </ul>	<b>Light and Dark</b>	<ul style="list-style-type: none"> <li>Share their ideas about a painting.</li> <li>Describe the difference between a tint and shade.</li> <li>Use tints and shades to paint an object in 3D.</li> <li>Arrange different objects for a composition and explain their decisions.</li> <li>Create a final painting and show light and dark.</li> <li>Paint with care and control.</li> </ul>	<b>Mega Materials</b>	<ul style="list-style-type: none"> <li>Try drawing in an unfamiliar way and take risks.</li> <li>Use shapes to create simple 3D drawings and describe the shapes they have used.</li> <li>Draw a simple design and transfer ideas to create a soap carving.</li> <li>Make choices about their use of tools.</li> <li>Consider alternative ways to display their sculpture when photographing it.</li> <li>Explore ways to join materials to create a 3D outcome.</li> </ul>
Y5	<b>Architecture</b>  <b>Frank Lloyd Wright</b>  <b>Hundertwasser</b>	<ul style="list-style-type: none"> <li>Compare and discuss two architects and share thoughts on their work.</li> <li>Notice small details to incorporate into the drawing by observing.</li> <li>Select a section of their drawing that creates an interesting composition, with a variety of patterns, lines and textures.</li> <li>Create a building design with annotations.</li> <li>Design a monument and give feedback to others.</li> </ul>	<b>Portraits</b>	<ul style="list-style-type: none"> <li>Try a variety of materials and compositions for the backgrounds of their drawings.</li> <li>Try multiple ideas and decide about the position of their drawing.</li> <li>Explain their opinion of an artwork.</li> <li>Experiment with materials and techniques when adapting their photo portraits.</li> <li>Create a self-portrait and consider the choice of materials and composition.</li> </ul>	<b>Interactive Installation</b>	<ul style="list-style-type: none"> <li>Design and evaluate box designs.</li> <li>Create an installation plan, model, or space.</li> <li>Describe their creations. Make and explain their choices about materials, arrangements, and display.</li> <li>Present information about their installation and show that they have considered options for their display.</li> </ul>
Y6	<b>Make my Voice Heard</b>  <b>Farid Rueda</b>  <b>Dan Fenelon</b>  <b>Banksy</b>	<ul style="list-style-type: none"> <li>Reflect on the work of an artist and identify, compare and describe the skills and techniques they have used.</li> <li>Make comparisons between styles of art.</li> <li>Use tools effectively to explore a range of effects.</li> <li>Create a tile with pattern, symbols, and colours.</li> <li>Discuss ideas to create light and dark through drawing techniques.</li> <li>Apply Chiaroscuro to create light and form through tonal drawing.</li> <li>Review sketchbook and creative work to develop a drawn image.</li> </ul>	<b>Artist Study/Photography</b>	<ul style="list-style-type: none"> <li>Use formal elements to identify features within a painting.</li> <li>Be creative and imaginative in finding their own meaning in a painting.</li> <li>Select an artist and collect a range of information and present it in their sketchbook.</li> <li>Generate ideas for a final piece with some inspiration from their chosen artist.</li> <li>Produce a final piece and select appropriate tools and materials to create an intended effect.</li> <li>Experiment, revisit ideas and evaluate.</li> </ul>	<b>Making Memories</b>	<ul style="list-style-type: none"> <li>Discuss the work of artists and create a sculpture to express themselves.</li> <li>Reflect verbally about creative decisions.</li> <li>Suggest ways to represent memories through imagery, shapes, and colours.</li> <li>Draw a composition of shapes developed from initial ideas to form a plan for a sculpture.</li> <li>Competently use scissors to cut shapes accurately.</li> <li>Produce a clear sketchbook idea for a sculpture, including notes, drawings, methods and materials.</li> <li>Translate plans to a 3D sculpture and identify and make improvement to their work.</li> </ul>

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